



## Archangel

*William Gibson , Michael St. John Smith , Jackson Butch Guice (Illustrations)*

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**Archangel** William Gibson , Michael St. John Smith , Jackson Butch Guice (Illustrations)

Science Fiction Superstar **William Gibson's** first graphic novel! The U.S. political leaders of 2016 abandon the radioactive planet they've destroyed and harness the power of humanity's last hope: The Splitter, a colossal machine designed to manufacture a bright new reality for them to infiltrate and corrupt.

## Archangel Details

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Author : William Gibson , Michael St. John Smith , Jackson Butch Guice (Illustrations)

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## From Reader Review Archangel for online ebook

### Joelle says

An Audible performance to compare all others....

This espionage thriller is not my usual fair. It honestly gave me anxiety and stressed me out the further and further the characters proceeded. the narrators and sound effects are the best production I've heard. Well except for the harp strings in the background music. Otherwise definitely a 5 by 5 compilation of voices and sounds!

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### Ademption says

1.5 stars rounded up. As a William Gibson short story, this would have succeeded. But Gibson clearly does not understand how to write for comics. Most of the layouts and scenes were poorly arranged. I was often confused about the characters and their actions in each scene. Though, I could easily follow the overall plot and the illustration was serviceable. In fiction, Gibson is coolly obtuse when dealing with gritty sci-fi technology. His enigmatic cyberpunk style becomes a confusing mess when it is directly illustrated. Gibson could eventually master the comic form, but he should read some Will Eisner and Scott McCloud before his next graphic venture. This reminded me of when Michael Jordan briefly played minor league baseball. Gibson is a gifted aesthete, but this isn't his sport.

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### Sud666 says

This had potential. It is not exactly terrible, but I get the feeling this could have been MUCH better.

Taking place in 2016, the world is destroyed. The leaders who caused this mess decide to use a machine known as the Splitter. This creates an alternate universe where they can go back and manipulate history. The premise is good, the execution-not so much.

The "heroes" go back in time to hunt down the leaders. Turns out they choose to go back to 1945, right before the US drops the bomb on Hiroshima. Hoping to change world events (by destroying the Soviets) they are stopped by an intrepid female Brit and an American. As far as why they would stop the nuking of the Soviet Union and Stalin? Beats the hell out of me- but then again liberals (the writers, not the intrepid Brit and the American) do love Communists and what a shame it would have been if the World had been deprived of Joe Stalin. \*sigh\*

Anyways-great concept. Not so great execution. The artwork is decent throughout. This is one of those books, if asked my opinion, I would most like shrug and make a noise like "meh". You will too if you read it.

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### Jonathan says

Interesting alternate history science fiction, sort of like Terminator if it was set in 1945.

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### **Andrew Einspruch says**

I love nothing more than a new William Gibson book. This audio version of the graphic novel, however, did not do much for me. If you like Gibson's work, I suggest the printed page for this one.

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### **Stewart Tame says**

RAF lieutenant Naomi Givens is an intelligence officer stationed in Berlin in 1945, when events propel her into the adventure of a lifetime. Investigating reports of a downed aircraft seemingly far advanced from what she's familiar with, she finds its pilot, who's been captured by US forces.

He tells her that he's from the future, from an alternate timeline in which a nuclear war has left much of the USA a radioactive wasteland. An agent from his timeline has been sent back to destroy the Soviet fleet, gathered at Archangel, and that he (the pilot) has been sent back to prevent this from happening ...

This was a fun read. Jackson Guice's art is as lovely as ever. Storywise, this is fun, though one of Gibson's lesser efforts. It's not bad, by any means, just not great.

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### **ChevalierBayard says**

Fan de William Gibson, je m'attendais à une histoire un peu plus novatrice que celle-ci, qui malgré son thème original manque un peu de surprises. L'avant dernière image offre cependant une des conclusions les plus étonnantes que j'ai pu voir. Cette édition est complétée par joli cahier graphique et un court texte de Gibson qui explique rapidement son intérêt pour la seconde guerre mondiale, sa découverte du processus de création d'un roman graphique, et comment l'Histoire bien contemporaine a su emmener son grain de sel durant ce processus même ; nous offrant cette conclusion dont j'ai fait mention et que je vous laisserai secrète même si cela me démange de faire le contraire ! Bref! Encore une très bonne lecture signée William Gibson !

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### **Yuri Karabatov says**

I'm not used to comics, it seemed a bit short and the characters were somewhat difficult to distinguish at first.

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### **Joseph Inzirillo says**

I'm torn on this one. Leave it to William Gibson to hit me in the gut with a graphic novel. On one side, the story really makes you think about our choices as a society and the risks of the nuclear age. On the other hand, the story itself felt a little lacking. Maybe it was the format. It's a good read, regardless of my

indecisiveness.

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### **Chad says**

This is my most disappointing read in quite some time. I usually love Gibson, but maybe he needs some time to figure out how to work in comics.

Everything happens so fast, the art is regularly hard to follow, and some of the core plot elements just don't make any sense. For example: the villain comes from a post-apocalyptic reality looking for a new world to escape to. But his plan is to change our history so it matches his. Which would also ruin our world, right?

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### **David Cordero says**

Fairly entertaining

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### **Jake says**

This was really frustrating, because I wanted very badly to like it more than I did. The art style is just not very understandable, at least as someone who's only read a couple dozen comics in their life. Specifically, the characters faces are all very indistinct, and their expressions are completely unrecognisable. This wouldn't have been as much of a problem if they weren't all also wearing identical military uniforms. The action sequences, of which there are many, were incredibly hard for me to follow and I spent several minutes on each page before moving on without much confidence that I understood what had just transpired. If you were to subtract the minimal dialogue, my understanding of the story would be that a lot of olive and brown happened, there was a redhead, some explosions, and some purple happened. Also there were flies.

It looks pretty on my bookshelf, and there's the novelty factor of it being a graphic novel by William Gibson. The story (as I understood it) was fairly ordinary time travel/multiverse stuff but serviceable. I just wish I hadn't spent the whole time reading it wondering if I'd suddenly developed face-blindness.

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### **Xisix says**

William Gibson of Neuromancer fame collaborates with Michael St. John Smith on this sci-fi WWII alternate dimension spy thriller. World is destroyed by nuclear bombs so courtesy to science there is another Earth in which agents can travel. Sinister government wants to take over another planet. Wish that story was longer with few more twists, turns and character development though this was fast read.

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### **Dan says**

## **Douglas Gorney says**

My expectations were so high for this one, but the limited run was too, uh limited to tell the story in a compelling, fully comprehensible manner—to say nothing of defining characters and their motivations. That wasn't helped by Butch Guice's art. The characters—particularly maie ones—looked like they'd come off the GI Joe assembly line, and it was hard to distinguish them. Their expressions, or lack thereof, did not help tell the Gibson's story for him, particularly its emotional dimensions. And come to think of it, on the action side, it was often difficult to make out what the characters were doing in the murkiness of the drawings. What switch had been flipped? Who had been shot? Who knows?

Finally, while I'm a big William Gibson fan—hence the expectations—I felt like he got thrown into the deep end of the pool here (ironically, this series being a mere five issues long). No slack in which to find his footing in the comics medium. And it never felt like he really did.

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