



# Prometheus: The Complete Fire and Stone

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The moon of LV-223—resting place of the doomed Prometheus expedition, enigmatic source of all organic life, and nightmarish source of ultimate destruction. Now a new generation of explorers hopes to uncover the mysteries of this strange and dangerous world, but what they find may lead to humanity's undoing.

Collects Prometheus: Fire and Stone #1-#4, Aliens: Fire and Stone #1-#4, Alien vs. Predator: Fire and Stone #1-#4, Predator: Fire and Stone #1-#4, Prometheus: Fire and Stone—Omega one shot.

## Prometheus: The Complete Fire and Stone Details

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ISBN : 9781616557720

Author : Kelly Sue DeConnick , Paul Tobin

Format : Hardcover 480 pages

Genre : Sequential Art, Graphic Novels, Horror, Comics, Science Fiction, Aliens, Fiction

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# From Reader Review Prometheus: The Complete Fire and Stone for online ebook

**Shawn Birss says**

Generally speaking, this was a good read. But it is huge (it's a heavy, but beautiful volume) and has a very long list of creators. It's really like a Dark Horse version of one of Marvel's Big Events. Judged thusly, I think they did an okay job.

The art and story in the Prometheus branded books are excellent, especially the final oversized chapter Prometheus: Omega. The Alien books are also good in illustration and writing. This was the best of the volume, but represents over half of the page count. The Alien vs Predator art was very good, but I found the story overlong and unnecessary. As its own story, it might have worked. But read as part of this story, it just ground the main plot down to a crawl to insert new elements that didn't really have a good excuse to exist (other than needing to include the brand, and have a crossover). The Predator storyline was painfully bad, it's art not only subpar, but completely out of harmony from the rest of the book. I was glad at the story was bookended with the Prometheus storyline, the strongest of the saga.

In all, this is one of the best "event" books I have ever read. The book itself is oversized, giving lots of room to see the beautiful art (when it is beautiful). The size is especially nice for the covers. As usual, Dark Horse commissioned some beautiful art for these.

The overall story, if the pacing and unjustified addition of Predator is forgiven, is very good. When I imagine it receiving a good edit, I could see it being at least equal to The films Prometheus and Alien:Covenant. It is a better spinoff than Alan Dean Foster's "Origin" novel.

The highlight of the book is the story of a Weyland-Yutani construct (android) named Elden who is experiencing an evolution when injected with the Engineer's accelerant (black goo). The themes of his journey are consistent with Ridley Scott's first two prequel films. If it were ever given a tight novelization I would read it.

I borrowed this book from the library. Had I paid for it, I probably would have thought it was a good price for the product, considering that it would be a lot more to buy the trades separately, and it is a nice complete book. But, if I were buying for story, not as a collector or completist, I'd buy and read the Prometheus and Alien trades only. Between them, I think the story can be understood well enough. There are some cool elements in the Alien v Predator part, especially with Elden's continued evolution. But the few bits of cool still aren't worth lengthening the story or spending the cash. Ditto, but more so, for the Predator storyline.

If you like Ridley Scott's heady and speculative new prequel films to his original Alien film, then you will probably appreciate this story, (forgiving the Predator chapters). If you are also a great lover of comics art, and a completist, than you'll probably love this volume in its oversized glory. All other readers can take a pass.

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Oversized Hardcover

Dark Horse Books, with Twentieth Century Fox, 2015

Scripts by

- Paul Tobin
- Chris Roberson
- Christopher Sebela
- Joshua Williamson
- Kelly Sue DeConnick

Art by

- Juan Ferreyra
- Patric Reynolds
- Ariel Olivetti
- Christopher Mooneyham (with John Lucas)
- Agustin Alessio

Colours by

- Dave Stewart
- Dan Brown

Covers and Chapter Breaks by

- David Palumbo
- Patric Reynolds
- E.M. Gist
- Lucas Graciano

Three Stars

January 29-February 2, 2018

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## **Rituraj Kashyap says**

*In our arrogance, we believe we were made to some higher purpose...that knowledge of that purpose will free us...and if our Gods will not give it, then we will steal it, so that we may become Gods ourselves. But we are none of us more than this miserable creature...broken toys...mundane miracles...they made us...because they could.*

I have always thought that the movie is underrated, and this book proves it. One can read this one even if one hasn't watched the film, but it will definitely be helpful if one reads it after watching.

The stories take place in 2219 AD, about one hundred and thirty years after the events of the movie, except Aliens: Fire and Stone which takes place in 2179 AD, around the time of the movie Aliens. As these are by different writers and artists, it may take some time getting used to the art once one story ends and another starts. But all of them are beautifully drawn.

The readers can see the characters develop as the story progresses, though not many of them are left after the carnage is over. The story gives new meaning to "God created man in his own image."

P.S. Ahab is a badass.

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## **Leni Krsová says**

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## **Norm Keillor says**

overall it was good. had only minor issues with it.

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## **Michele says**

Although I bought the hardcover back when it was released late 2015, I hadn't gotten around to reading the massive book. However, after participating in a podcast discussion about 'Alien Covenant' and having two of my colleagues talk up the stories in the Fire and Stone series, I cracked open the cellophane and devoured it quickly.

This tome collects the following four issue story arcs: Prometheus: Fire and Stone, Aliens: Fire and Stone, Alien vs. Predator: Fire and Stone, and Predator: Fire and Stone. Additionally, there a one-shot titled Prometheus: Fire and Stone - Omega and plenty of behind-the-scenes content that includes mock-up drawings of the various characters. The sheer amount of content was massive and the stories? Fantastic!

While I thoroughly enjoyed the four issue series Aliens - Berserker, the bright colors were a little bit jarring because I am used to the dark, scary confines of the franchise that has been a hallmark element. The Fire and Stone series is dark and it is scary, both physically and psychologically. Although there a number of different writers on the four separate story arcs, they all congealed brilliantly. They each nailed the tone and characters of the early films, especially exploring the idea of Darwin's survival of the fittest, be it human, xenomorph, predator, synthetic, or engineer. I particularly found the story arc of Elden, a synthetic who grapples with the concept of friendship, riveting, and Galgo, who works diligently to stay alive, including an unlikely alliance with a predator.

While the stories fused well together, so did the visual experience portrayed by the artists, colorists, and letterers. They stayed true to the franchise influenced by H.R. Giger's disturbing designs and the various cinematic films over the years. Taking the written and visual components together, it was an epic journey - one I could not put down until the very last page.

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## **Rory says**

Why I give this book 5 stars:

Is it the perfect comic book? No. Does it achieve what it set out to achieve? Hell yes.

Firstly this massive volume is one of the nicest books of its size I've ever handled myself. Dark Horse did a great job with the printing and binding and all the internal design is great.

Secondly the story tries to tie together threads from Aliens, Predator, AvP, and the somewhat unknown quantity that is Prometheus. It does this very successfully indeed taking a lot of the core ideas that made Prometheus such an interesting concept (in my opinion the only flaws with that film were in the execution, the idea is great). The backmatter (of which there is a lot!) explains that they started the process with a writers room to plot it out and indefinitely think it benefitted from the cohesiveness this gave the story. The characters feel the same in the different chapters no matter who wrote it.

The artwork is very different across the different stories. It starts with Prometheus, drawn in what I can only describe as a "smooth" way by Juan Ferreyra which I think matches that film. The Aliens section drawn by Patric Reynolds I think suits the grittiness of that chapter. Ariel Olivetti does a magnificent job with all the varied creatures in the AvP section (there's more than just the two but I'll avoid spoilers). In Predator, Christophe Mooneyham captures a lot of the movement of the violence with his angular style and the book ends with a very cinematic Prometheus: Omega chapter drawn by Agustin Alessio.

Overall you're getting a huge chunk of excellent, fun story from franchises I assume you enjoy if you're looking into this book for a great price in a great package. I got this for around £25 and I'd estimate buying it in issues would have probably been around £40. I dunno about you but I'll take the omnibus hardcover over 17 different comics I need to store somehow.

I loved this book!

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## Sr3yas says

*“For it would be better to die once and for all than to suffer pain for all one's life.”*

? Aeschylus, Prometheus Bound (BC 430)

17 issues, 4 crossover miniseries, over 400 pages of non-stop action..... And one complex story. This is an Alien story like no other! Scratch that, this is not just a Xenomorph story. There are Engineers and the mysterious black goo from Prometheus, there are good old' Predator hunters, and some brand new unfamiliar monstrosities waiting for you to meet!

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**Prometheus ★★★★★½**

*\*In picture: The crew members of the ship socializing before getting mutilated and killed horribly.\**

*Prometheus: Fire and stone* acts as a direct sequel to the movie Prometheus and tells the tale of a new crew's mission to LV-223. But instead of finding a lifeless barren rock, the crew members find themselves inside a lush forest complete with primitive lifeforms.... And some surprise guests.

This was a fun read for me. There were mayhem, horrors, betrayals and it is very very exciting. The art is brilliant and there is a large spectrum of characters in the playing field.

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**Aliens ★★☆☆½**

This acts as a prequel to *Prometheus: Fire and stone* and It also bridge a connection between original Alien movies and Prometheus.

The story introduces a group of LV 426 survivors who sets up camp in LV 223. The story is basically *Walking dead* with Aliens which eventually give way to *Cast away* themed story of a lone man. (Complete with a sphere!)

I loved this one because of the mysteries and mutations that haunt LV-223. I liked the main character, our smart Engineer, and his peculiar characterization which made him one of my favorite character from this series!

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**Aliens VS Predators ★★★**

Enter hunters.... and a vengeful Frankenstein's monster.

This arc features part of the crew from Prometheus: fire and stone trying desperately to fend off the attack from their own creation.

Coincidentally, Predators were holding their great hunt nearby and decides to crash the party.

The result? Mayhem like no other. Relentless action and bloodbath where everyone is fair game. At this point, the story stops being an Alien story and becomes something else... for better and worse.

The fight loses its novelty at some point around half way and ending is just too weird for my taste.

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**Predators ★★**

A sole predator makes way to LV-223 with a traitorous man for the great hunt. His prey has been on his radar for long and this time... he intends to hunt it down. He intends to hunt down the creator: The engineer.

This is where the story loses its seriousness. This arc is just a buddy cop type story filled with dialogues which feel so out of place in an Alien franchise. Furthermore, this arc features my least favorite art from the series.

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**Prometheus Omega ★★½**

The convergence of all the mini-series has lead to this.

*Seriously?*

Alright, It's not that bad. But it's just not satisfying.

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**Extras ★★★★★**

The freebies include the story behind the creation of this grand series from the writers and illustrators point

of view. The best part was all the character sketches along with the hilarious commentary on how they developed them. All the unused ideas and abandoned designs were the next best thing.

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**Final Word. (More like final paragraph)**

There are many ups and down in this series. It started strong, but as the focus shifted from Aliens and Engineers to predators and mutated beings, the story lost a lot of its momentum. But the very act of creating such a grand and risky project itself demands our attention.

**3.5 Stars**

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**Fiannawolf says**

Get this if you love Alien/Aliens/Prometheus. :D

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**Steve says**

I received this from Edelweiss and Dark Horse Comics in exchange for an honest review.

Wow, this was great!

This edition has it all: four intertwining miniseries, the over-sized finale , and tons of concept art and creators notes. The overarching story is great. Each miniseries naturally connects to the others, and yet still feel apart, unique in their own way. The event was ambitious and innovative, and made great use of the Alien/Prometheus and Predator franchises.

The artist was different in each of the miniseries, each with their own strengths and weaknesses. My favorite by far, though, was the artwork for the Aliens vs Predator, inked by Ariel Olivetti. It has the feel of actual painting much like Alex Ross has used in his works with Marvel and DC.

If you are a fan of Aliens and/or Predator, or just want to know what happened after the movie, *Prometheus*, you need to read this book.

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**Javir Wright says**

Probably one of the best Aliens/Predator comics out there and the proof Prometheus is a better movie than what people think of it. By the way, Angela is the new Lara Croft xD

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## David Rodolfo Areyzaga Santana says

This review comes after watching *Alien: Covenant*, but I tried not to be influenced by that movie.

The *Alien* universe is a mess, but it's addictive because it's the only Lovecraftian property not written by Lovecraft (nor set on the Cthulhu universe) on cinemas right now. The underlying idea is the same: humans are insignificant compared to everything that lies in the vast universe.

Why is it a mess? Well, producers, directors, and writers have big egos, and they can't help themselves from convoluting what could have been a straightforward narrative. However, it's a human flaw that ends up feeling adequate for the way history generally works: it's a mess, because time warps memory. That, along with fan theories that become more complicated by the minute (or should I say the movie), helps me reconcile the difficulties in connecting the dots and make everything fit perfectly. Personally, I like to think that the movies try to capture the history from what they have found in some weird travels to the future, but they have misinterpreted everything, and they have gotten the dates wrong. I know, it's impossible, and convoluted, but at least it helps me imagine that *Alien 3* and *4* never existed (I am among those who haven't seen *Alien 3: The Assembly Cut*, which many people defend).

So in this complicated universe, that gets warped with every prequel that Ridley Scott vomits (they are highly entertaining, and visually stunning movies on their own, but piecing together the continuity is frustrating), it is refreshing to find a story that is set in the future (if we consider the Ripley-era as the present, and the David 8-era as the past). Before I start actually discussing *Fire and Stone*, I'd like to point out that I do love what Ridley Scott is doing with David 8, and his quest to destroy humanity and the Engineers with his devilish schemes, but it is really hard to connect that with the Ripley saga.

*Fire and Stone* is in the hands of more capable creators who have the freedom of comic books that movies don't have. They can tell an expansive story without worrying about damaging any continuity given that they are working with something that comes after everything, and they are able to bring elements from both sagas (Ripley and David 8) in a much more satisfying manner than Ridley Scott and his team could. Heck, they even bring in the *Predator* universe (I wasn't loving it, until Ahab came along), and it is not screwed up.

The writers were very clever to understand that since this isn't a game of egos, Ridley Scott's original *Alien* movie is just as important as James Cameron's *Aliens*, and that both can be connected to *Prometheus* as well (because if you try to insert the Alien queen in David 8's continuity it just doesn't add up). They work in an episodic manner that makes the plot agile (some of the writers had experience from *Buffy*), and they don't shy away from working from all the mess that came from the toys they have at play (and when I say all the mess, I also blame James Cameron because some of his choices, while brilliant, made no sense in regards to the rules established by the original *Alien* film).

The future offers a new vision of what has become of LV-223 that builds on the events of *Prometheus*. The new characters are just as selfish and dumb as current characters from the David 8 saga, which makes them pretty much deserving of all the suffering and carnage that's coming to them. However, the *Fire and Stone* saga benefits from dumb characters with stronger motives. I was particularly fascinated by Francis, a man with cancer who is willing to do anything to find a cure, and Elden, a synthetic who falls victim to Francis' experiments, and becomes something incredible and superior to most creatures in this universe. We also have Ahab, an old predator looking for the greatest hunt (or *The Most Dangerous Game*, if you are a fan of Richard Connell). Lastly, we have a lot of Aliens and other fascinating creatures.

Oh, I almost forgot, we also have some humans whose only purpose is to die horribly, and your generic Action Man, and Action Woman who survive the entire ordeal (I've read that the female part of this duo has drawn a lot of criticism for being a cheap copy of Lara Croft, and I don't blame them). I didn't really care for them.

The way the stories intertwine and move between four different focal points—Prometheus, Aliens, Alien vs. Predator, and Predator, makes the story quite engaging. The art style also changes from focal point to focal point, and it makes sense within each ramification, but it is not such a jarring change that renders the four viewpoints completely incompatible with each other. Prometheus is just as terrifying and haunting as it needs to be, inspired by H.R. Giger's style which remains the guiding light of the franchise, while Aliens has a style more adept to the work of James Cameron, while Alien vs. Predator and Predator are the more-cartoonish of the bunch (I've never been the biggest fan of Predator, but I respect the franchise, and I'm looking forward to Shane Black's upcoming film).

As for what the story is about, I'd rather keep my lips tight for fans to discover it for themselves. It is an entertaining story that also answers a couple of questions left after Prometheus that has world-building, action, terror, existential questions (with answers, this time around!!), and an unhinged access to a universe that is irresistible. I couldn't ask for more.

That said, I am now interested in reading the Life and Death saga that follows this one, and I hope Dark Horse offers eventually a third entry that brings elements from Alien: Covenant (and even Blade Runner if they are up for it, given that they also have a thin, but visible connection) to the table to give us the sequels we are never getting. Yeah, just like many fans, I'm still mourning the loss of what Neill Blomkamp could have given us with his sequel to Aliens.

Phew, that was a lot of parenthetical asides, but it kind of matches the style of this franchise conundrum. You need a lot of footnotes to see the bigger picture.

P.S.: A part of me still hopes that we'll get to see a high-end franchise adapting the actual work of H.P. Lovecraft, and not second-rate imitations.

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## **Relstuart says**

This book was a lot of fun. If you enjoy this universe the writers did get guidance from FOX to make sure their work fit with the movies and where they are going next. This story takes place after Prometheus. The book itself is huge and the paper is very thick so kudos to Dark Horse for creating such a nice volume at a very decent price.

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## **Jimmie Richard says**

Decent expansion into the Alien, Predator, and Engineer universe.

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## **Aneesa says**

I received this book in an exchange for an honest review

This is the first time I have ever read a graphic novel and oh boy! This graphic novel was totally on another level not just being set on another dimension. Lol confusion alert!

I found a lot of similarities between the graphic novel and movie, but it was surreal to see them in different formats. I have to say, I like the way this was set out; it took a while for me to get in to it but when I did I really enjoyed it. I ended up reading this in one sitting, the graphics in this book were amazing! I have to say the one character was really arrogant and what a selfish little bafoon, getting everyone killed in the process as long he remains alive. And the captain? Something was seriously wrong with her when she endangered the rest of her crew before she finally realised the enormity of the situation and came to her senses.

A few images from the movie: enjoy! :)

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## **Magdalena aka A Bookaholic Swede says**

I've put off reviewing this graphic novel because I honestly didn't know how to sum up this almost 500 pages volume of pure Alien extravaganza. For any Alien fan is this a must to read!

In this tome you get: *Prometheus: Fire and Stone #1-#4*, *Aliens: Fire and Stone #1-#4*, *Alien vs. Predator: Fire and Stone #1-#4*, *Predator: Fire and Stone #1-#4*, *Prometheus: Fire and Stone—Omega one shot*.

The stories are great and adventures. I came to enjoy the art in all the different stories though it took some time to get used to the new art when one storyline was finished and the next started.

There was a drawback with the volume; there were a lot of people in the beginning and it was hard to keep track of who was who, it got much easier when people started to die. Which sounds crazy I know, but that's just the way it was for me when I read it. Also, because there were so many people in the beginning was it hard to feel sorry for them getting killed because you didn't get to know them that well.

I enjoyed reading it, it wasn't scary in any way, but I didn't expect it to be scary. The Aliens are just not as scary when they are drawn as they are on the telly when you are watching the movies alone in a dark

apartment with only your cat as company...

*Thanks to Dark Horse Books and Edelweiss for providing me with a free copy of this book in exchange for an honest review!*

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