

Bloodborne #1

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Discover the terrifying secrets of Old Yharnam in a brand new comic series spinning out of FromSoftware's critically acclaimed Bloodborne videogame.

Bloodborne #1 Details

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From Reader Review Bloodborne #1 for online ebook

Mauricio Portillo says

It's bloodborne dahh, it's amazing I love the art.

Spencer says

This was ok, the story is intriguing but the art ultimately lets it down. It wasn't bad but it did fall short of the visuals of the game, it didn't really do it justice.

The game also tells its story in a minimalist way and it makes it somehow work, I'm not sure if the comic is really needed as it doesn't quite fit in with the style of Bloodborne.

Tiffany Fox says

The video game always looked interesting. Never picked it up though and tried playing it. The comic has a Penny Dreadful style feel to me or a Anno Draculo feel where in the main character has to find something or someone so that the curse of others can end. I feel like not knowing enough of the video game story will make that statement seem stupid. The artwork is interesting. A bit more refined in upclose frames or for a overall view, but in a sweeping fashion when the movements aren't meant to hold your interest and are meant more to speed you along through the storyline. I'll be interested to see issue #2

Jonathan says

I haven't played the game but the storyline seems cool and the storytelling conceit Ales Kot uses for this first issue kinda took me by surprise. The artwork was a bit weird in places but some of the panels are really beautifully drawn.

Tanner P says

This is bloodborne

This initial issue captures the essence and mystery of the game while leaving you hungry to see what direction they go with the story. The art is top notch and evokes the vivid "nightmare" of the hunt. Can't wait for the next issue!

Ellery says

Ah, paleblood!

Great artwork that captures the atmosphere of the video game. Looking forward to seeing where the story goes in future issues. Would recommend to any fan of the game.

David Stewart says

Dear Bloodborne,

You were a true curse to me. I spent many, many hours struggling with you, feeling the various ways in which you chose to torture me but yet loving it for reasons that remain unclear. I quit you, almost a year ago to this day, and I still, somewhere in the back of my mind, feel a sense of uncompleteness at the beasts left unslain, the nightmares left still roaming.

Imagine my surprise at finding, and enjoying, this short graphic novel that shares your name, if not your narrative structure. I generally do not expect video game tie ins, in novel or movie or television form, to be very good. Games have a very specific structure that do not often lend themselves to alternate-form tellings. But when someone decides to break away and write something in the spirit of a game, capturing what makes the game so good without trying to completely imitate the game, that is when you have a winner. This is a winner, and I'm excited to see where it goes despite the fact that the narrative seems wildly different from that of the game.

Thanks for listening,

David

ps: That one moment, you know the one, the surprise moment about midway through - genius.

Christopher Hickey says

Disgusting. Horrible. I love it.

Kot nails the miserable vibe of the game perfectly. I assume that's the vibe, anyway—I've never made it past the first area. But the comic is terrific!

Higor Hebert says

Todo o estilo do gibi encaixa bem com o jogo, não aconteceu nada demais nessa primeira edição mas deu pra ter uma ideia de como vai ser. Simples mas legal.

Michael Walker says

It's Bloodborne, and it's gorgeous!

Drawing from characters, world, and lore, this comic sets up a story of a nameless Hunter who searches for the Pale Blood to transcend the hunt. Each panel is beautifully colored, detailed, and expressive. This is a must for Bloodborne fans. This could also be an interesting read for those unfamiliar with Bloodborne.