




Assassin's Creed: The Official Movie Novelization

Christie Golden

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The official movie novelization of the "Assassin's Creed" motion picture starring Michael Fassbender.

This premium hardcover edition features exclusive behind the scenes details on the creation of the Assassin's Creed movie, as well as stills from the film and a special code to unlock Assassin's Creed rewards through Ubisoft Club's loyalty program.

We work in the dark to serve the light. We are assassins.

Through a revolutionary technology that unlocks his genetic memories, Callum Lynch experiences the adventures of his ancestor, Aguilar, in 15th Century Spain. Callum discovers he is descended from a mysterious secret society, the Assassins, and amasses incredible knowledge and skills to take on the oppressive and powerful Templar organization in the present day.

Assassin's Creed: The Official Movie Novelization Details

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From Reader Review Assassin's Creed: The Official Movie Novelization for online ebook

Kara says

As a novice to the Assassins Creed franchise (only recently becoming addicted to gaming) I had little prior knowledge of Abstergo industries. Assassins Creed Syndicate offers little backstory and due to this I thoroughly enjoyed this book.

Cal was a charming character, a true anti-hero. His dark nature made him endearing. All this surrounding by an intriguing storyline and epic battles. Yes, it isn't the best written book, but the plot and characters mean it didn't really matter.

A charming book. Well worth the buy. Albeit, Assassins Creed is all about the bigger picture, the Templars verses Assassins, and although this ends it's not the end of the story.

Wayne says

5 stars

I'm a huge fan of Assassins creed.

Love the games.

Love the books by Oliver Bowden

Love the new YA series

Movie not so much. It was OK but not as good as it could have been (I've still seen it twice though)

This book though was so much better.

The movie suffered because it didn't explain enough of what was happening and what had been. The book expanded on that and it was brilliant.

Christie Golden is also a very good writer and proved it with this book.

The world building was brilliant and not just the flashbacks. The modern world was very vivid and very well constructed.

The characters were so much more alive and fleshed out in this. Callum was great as was Sofia but so many others had more substantial roles. It also made a few things make sense from the movie that didn't seem to match.

It also had plenty of Easter eggs from the games and what fan doesn't like clever nods to what has come before.

The plot was well paced and full of action. There was suspense as well even though I knew exactly what was coming.

I'm a pretty harsh judge of series/subjects I really like but this actually exceeded my expectations.

Probably one for the fan's but so so much better than the movie and a very good read.

Alex ? Deranged KittyCat ? says

"We work in the dark to serve the Light."

Cal took a breath.

"We are... Assassins."

No matter what the critics say, I really liked both the movie and the book. I have no clue about the Assassin's Creed game. Never played it and probably never will. That said, I'm a huge Michael Fassbender fan and I liked all his movies.

Through a revolutionary technology that unlocks his genetic memories, Callum Lynch experiences the adventures of his ancestor, Aguilar, in 15th Century Spain. Callum discovers he is descended from a mysterious secret society, the Assassins, and amasses incredible knowledge and skills to take on the oppressive and powerful Templar organization in the present day.

This is another case of *if-you-liked-the-movie-you'll-like-the-book*. As with other novelizations I read, this one brings depth to the characters and helps you better understand them. There were nuances of Sofia I didn't get from the film, especially her ancestry. I really hope there will be another movie/novelization to explore on that and on her relationship with Cal.

And talking about their relationship, funny thing is that even if nothing really happens between them, they have an amazing chemistry. I would love to see them act on it, consumed by it. Don't get me wrong. The book doesn't really need romance. I liked it just as it is. I only hope there's a future for them as I see them both as good people.

I was also touched by Maria and Aguilar's relationship. They loved each other deeply and they still followed the Creed. And yes, Maria was the strongest of will in the end.

AMEERA says

bad story but excited for the next one

Sona says

Krásné doplnění myšlenek hlavních postav Calla a Sophie. Nutně potřebuji další díl.

??? ?????? says

And with this book I'm officially out of the AC universe ..

This book is the novelization of the movie which I liked so much and I was so excited to read it .. alas from my rating you can tell that I was not pleased, I liked the movie way better than the book, it didn't add anything to the story and it was boring most of the time .. I wanted to see more of how Cal was thinking but there was only Dr.Sophia, yeah .. not very pleased

now I can say good bye to this series .. it was a nice ride, not the best but good for a fun time :)

Fatima Hojeij says

3.5 stars.

I picked this up after I watched the movie which was pretty much shortly after it was released. Saw it at the bookshop next to uni and immediately bought it.

I'm one of those who've actually played the games and loved the movie at the same time. What an infidel, I know.

picture a gaurd shouting infidel from AC1

It's a movie, you can't expect it to cover all what the games and books covered before. How long exactly do you want it to be?

Plus it had to appeal to a wider audience and not just satisfy a few fans of the franchise with details and characters that might bore other people who are not as interested. So I'm sorry if the Animus angered you but a more dynamic Animus looks better on the big screen. And its true the story does not really fit quite well with the games with a few contradictions here and there. This did not stop me from enjoying it to the last minute. Enjoying it for what it is: A Movie.

Moving on, the only other AC book that I have read is Renaissance so I can't really compare this book to the others in the series. Which is well and good, I guess.

Its a good thing that they explained a few things here and there that confused me in the movie, mainly the Animus and why it is like that. Not that I was convinced or anything but hey they tried.

The book pretty much follows the movie with no deviation whatsoever except with extra bit of details and explanations and maybe a bit more sympathizing with the female Templar, which is something that I did not like in the movie and liked even less in the books. I just didn't buy it. She's smart she's brilliant actually and

she knew her father very well. She should know better than to think that this is actually for the greater good and in peaceful means. Laughable, to be honest.

Surely at times the book felt a bit boring, but probably because I already knew every little detail that was going to happen. Unlike AC Renaissance which read like a video game with missions and all, this did not read like a movie. I truly believe that if someone did not watch the movie he would wholeheartedly enjoy this book.

Final note, I liked the extras at the end with the stories of each 'subject' and their ancestors. They were really interesting and entertaining. Loved Nathan's story the most out of them.

Fantasy Svet says

Hne? na za?iatok musím poveda?, že som pomerne ve?kou fanúšičkou Assassin's Creed (AC) hier. „Objavila“ som ich síce len dva-tri roky dozadu, ale už teraz mám na svojom Steam a Ubisoft konte takmer všetky hry s nálepkou AC a pre?ítaných prvých päť kníh zo série od Olivera Bowdena. A rovnako ako každý fanúšik aj ja som bola z jednej strany natešená a z druhej v obavách, aký bude film... Ako teda dopadol film, je už mnohým známe, ale ako teda skon?ila kniha?

Rýchly úvod do tematiky pre neznalých mimo herných sérií:

Už od prvých náznakov existencie ?udstva bojujú dve frakcie proti sebe. Síce s podobným cie?om, ale s odlišnými prostriedkami sa snažia zabezpe?i mier na zemi. Týmito frakciami sú Asasínske bratstvo a Templársky rád. Zatia? ?o asasíni chcú dosiahnu? mier pomocou vo?nej ?udskej vôle, slobody slova a práv, templári na druhú stranu tvrdia, že ?udstvo sa musí podvoli? jednému vodcovi bez otázok a okolkov a len potom nastane mier. V tom im majú pomôc? záhadné artefakty prvej civilizácie – niekoho pred nami. A jedným z týchto záhadných výtvorov je aj Rajske jablko. Na prvý poh?ad gu?atý kus zvláštne rytého kovu má moc si podvoli? vô?u ?loveka a ovláda? ho. A obe strany – templári aj asasíni – sa ho snažia získa? skôr ako ten druhý...

Knižný a filmový dej:

Callum Lynch videl ako malý chlapec vlastného otca stá? nad m?tvolou jeho milovanej matky. Jeho vlastný otec, zahalený kapuc?ou so zvláštnou ?epe?ou tr?iacou spod jeho zápästia, stál priamo ved?a nej, kým jej životodarná ?ervená tekutina pomaly kvapkala na zem. Obraz, na ktorý Cal nikdy nezabudne. Ako tridsa?sedemro?ný, problematický Callum ?aká na svoju popravu v Texase za vraždu pasáka. Smrtiaca injekcia mu pomaly prúdi do žíl, ke? pochopí, že toto je koniec a on zomiera. Tmu ale vystrieda svetlo so záhadnou ženou po jeho boku. Nezomrel. Z väzenia sa však dostal do druhého väzenia – Abstergo Industries – organizácie, ktorá sa snaží eliminova? násilie. Tu je náš hrdina str?ený do ve?kej paže nazývanej Animus a vrhnutý do simulácie, ktorá ukazuje minulos? jeho vlastného predka Aquila de Nehra, ?lena španielskeho asasínskeho bratstva v pätnástom storo?í. Aquilar bol posledný známy ?len držiaci to záhadné „Jablko“ a templári nechcú ni? iné, ako nájs? jeho úkryt...

Callum Lynch je sympatický anti-hero charakter. V novelizácii ho spoznáваме o nie?o viac, vidíme lepšie aj detailnejšiu jeho minulos?. Ved?ajšie postavy taktiež dostali priestor, ich vývoj je podstatne viditeľnejší a pôsobia menej do po?tu. Kniha je lepšie zorganizovaná ako film, a aj podstatne lepšie napísaná ako scenár. Prišlo mi, že opisy prostredia boli zvládnuté lepšie ako opisy súbojov, ktoré na m?a pôsobili na za?iatku o nie?o viac kostrbato, ale postupne sa dostali na dobrú úroveň. A samozrejme, rovnako ako vo filme aj tu sú

dve dejové línie postupne sa prepletajúce, dotvárajúce celý celok „Aquilarova minulosť - Callumova prítomnosť“. Kým v hrách chcú ľudia podstatne viac prítomného času, film ľudí sklamal len menšou porciou minulosti. Tá zas nie je taká malá a bez prítomnosti by celá adaptácia bola veľmi nesúmerná a svojím spôsobom aj bez hlavy a päty. Christie Goldenová je však veľmi dobrá spisovateľka a našla si svoju cestu ako misky váh vyrovná bez problémov.

To, na čo nedostal priestor film, sa zhmotnilo v knihe. Ako som už spomenula, dozvedáme sa tak viac o minulosti Calluma Lyncha, o trochu viac sa tu rysuje aj samotný konflikt medzi templármi a asasínmi, ktorý bol pre neznalých kľúčovým prvkom, a na ktorý scenáristi Michael Lesslie, Adam Cooper a Bill Collage úplne zabudli. A navyše sa knihe podarilo spraviť niečo, čo filmu nie: naozaj vytvoril puto medzi pôvodnými hrami a filmom, kde film sklamal na plnej miere, keď sa mu nepodarilo ani trochu priblížiť k epickosti pôvodných asasínov (o kvalite novších hier sa dá, samozrejme, diskutovať). Vďaka tomu celý dej nepôsobí tak vytrhnutý z kontextu a pôsobí viac ako Assassin's Creed. Nájdú sa tu známe mená ako Warren Widick či Robert de Sablé z prvej hry.

Dúfala som, že autorka mierne pozmení koniec, kde mi rozhodnutia istej postavy prišli mierne nelogické. Ale dosť o tom, aby som náhodou neodhalila zápletku. Hlavným dejom sa kniha nekončí, na konci nájdeme ešte bonusových približne štyridsa strán obsahujúcich samostatné informácie o ostatných subjektoch/postavách. Vďaka tomu sa dozvieme viac o ich predkoch a znovu tu padnú mená, ktoré poznáme aj z hernej série.

Celý film, a teda aj kniha sú stavané na pokračovanie. Bohužia, film mal veľmi zmiešané reakcie, ktoré jeho pokračovanie určite ohrozili. Preto tu nastáva otázka: Ak sa ďalší film nenatočí, dostane Christie Goldenová možnosť pokračovať v tomto alternatívnom univerze? Ja som si film pozrela len kvôli tejto knihe, a pretože som očakávala katastrofu, tak ma vlastne ani nesklamal. Na druhú stranu ho hodnotím len na 40%, aj keď mal pár dobrých aspektov. Preto si myslím, že kniha je podstatne, podstatne lepšia, ale filmový scenár už tak úplne nezachráni. Čahá však z filmu to najlepšie a doplná to o vlastné zaujímavé poznatky a údaje. A preto, ak by jedného dňa to pokračovanie naozaj vyšlo, určite si ho zaobstarám.

Kolízie s originálnym univerzom Assassin's Creed:

Na používanie asasínskej šepule sa musel amputovať prst. To ale nie je podľa hier pravda, pretože Altaïr Ibn-La'Ahad tento mechanizmus upravil storočia predtým, aby amputácia nebola potrebná. Aquilar je taktiež zobrazovaný s dvoma šepkami na oboch rukách, my ale vieme o amputácii prsta iba jednej ruky. Možno to iba znamená, že španielske bratstvo sa rozhodlo zachovať zvyk amputácie, aj keď to nebolo potrebné. To by ich ale veľmi ťažko identifikovalo v dave. Hľadajte muža bez prsta, to je náš cieľ... potvrdí nám to film aj kniha, pretože keď Abstergo donúti Calluma tieto Aquilarove šepule nosiť počas doby v Animuse, ošídne na ich používanie nepotrebuje amputovať prsty. Nikde ale nie je spomenuté, že by šepule boli upravené po Aquilarovej smrti.

Aquilar žije v rovnakej dobe ako Ezio Auditore da Firenze. Fanúšikovia vedia, že Ezio sa snažil za každú cenu získať Jablko od Borgiovcov a ako je možné, že veľký Mentor talianskeho bratstva nevedel o ďalšom Jablku v rukách sultána z Granady v Španielsku? Vzhľadom na to, že Ezio v istej dobe v Španielsku naozaj bol a spojil sa aj s lokálnymi asasínmi, bolo by pravdepodobnejšie, že by im istý čas aj pomáhal či už priamo, alebo nepriamo. Samozrejme, z historického hľadiska nebolo Španielsko ešte Španielskom. V tej dobe to boli tri odlišné kráľovstvá. Som si istá, že ľudia so záľubou histórie vedia viac.

Mária (Aquilarova „asasínska sestra“) stále omieľa, že láska v bratstve je zakázaná. Životy asasínov sú ovládané Jablkom, pre ktoré sa musia aj obetovať, ak je to nutné. To je vyvrátené aj samotným Altaïrom,

Eziom a aj Arnom. Slogan: „Ni? nie je pravda, všetko je dovolené“ by potom predsa nebol pravdivý vôbec.

Vo filme a novelizácii to navyše vyzerá, že existuje len jedno Jablko. V pôvodnej hre ale boli ukázané lokácie viacerých artefaktov, takže aby templári museli nájsť práve potomka Aquilara, ktorý jeden z artefaktov istú dobu vlastnil, nie je úplne opodstatnené. V hernom vesmíre majú templári momentálne tri Jablká (a jedno ďalšie bolo zničené) a niekto?ko iných artefaktov. V celom deji ste ale dostali pocit, že bez Caluma by templári nemali žiadnu stopu a celé ich plány by boli zničené.

Efekt presakovania (bleeding effect) je v tejto verzii podstatne silnejší. Možno, že nový Animus 4.3 v podobe ve?kej mechanickej paže zosil?uje ved?ajšie ú?inky?

Fantasy-svet.sk

Hayat says

DNF@ page 118

I've never read anything about Assassin's Creed, played the games or watched the movie but the official film tie-in book looked interesting and I was intrigued after reading the blurb.

Through a revolutionary technology that unlocks his genetic memories, Callum Lynch experiences the adventures of his ancestor, Aguilar, in 15th Century Spain. Callum discovers he is descended from a mysterious secret society, the Assassins, and amasses incredible knowledge and skills to take on the oppressive and powerful Templar organization in the present day.

I love books that have futuristic/thriller and mystery elements just as well as action packed books, and this book promised to deliver all of that. But it didn't live up to expectations.

The writing was bland, stark stripped of emotion even during tragic or emotionally charged moments. It made it difficult to get immersed or connect with the characters. The plot and timeline forces the reader to skim the surface of the story. As soon as you read an important scene or follow a particular side character's POV, the scene changes. Just when you are about to find out something important or meet the head of the secret society or a fight scene in 15th century Spain between the Assassins and the Templars...suddenly everything fades to black leaving the reader in a cliff-hanger without explanation. (view spoiler)

Characters come out of nowhere, like the police/detective and the priest, and then quickly disappear without a rhyme or reason. And others are equally new and uninteresting since the author didn't explore their history, thoughts or emotions. I found it hard to care or engage with any of the characters. It was frustrating. **Perhaps this book relies on prior knowledge of Assassin's Creed 'the game' to establish the plot, characters and history of the world it's based on.**

The concept of the Assassin's Creed was intriguing but the writing style, plot and pacing made it difficult to enjoy. I think the Assassin's Creed works better as a game or a movie and I'll probably watch the movie just to see if it is better than **the official film tie-in book.**

This is my first DNF of 2018 and I'm okay with it. I've been inspired by another reader to stop reading books

I'm not enjoying in the slightest after 100 pages. It's a great way to get a fair idea about a book and a good way to save my time and energy for another book I'm going to enjoy reading. This strategy might also keep the dreaded book slump to a minimum by getting rid of mind-numbing books.

Pinkerton says

Vidi il film quando uscì al cinema e non ne rimasi troppo colpito, lo stesso è accaduto con questa trasposizione cartacea. Lo stile è anche piacevole però è davvero troppo movimentato, non gliene faccio una colpa dopotutto è il libro ufficiale della pellicola, ma i continui parapiglia e il ripetersi di situazioni pressoché identiche annichiliscono quel minimo di narrazione che preso singolarmente non è neanche male.

È passato qualche annetto da quando l'ho visto, quindi non è che ricordi granché, ma sembra proprio che la storia sia stata seguita passo passo, senza prendersi la licenza di soffermarsi qui e là per approfondire certi aspetti o anche soltanto arricchire con dei dettagli le scene che si susseguono. Giusto nel finale abbiamo una retrospettiva, di discrete dimensioni aggiungerei in proporzione alle pagine del libro, sui membri del nostro team di Assassini; carina ma da sola non basta a fargli fare il salto di qualità.

Mi ispirano i volumi del brand, quelli della saga però non questo, letto per una sfida si è rivelato senza infamia né lode. Il voto sarebbe un 2 e mezzo ma devo ammettere che il marchio Assassin's Creed è molto fico, quindi l'ho elevato a 3 ^^

Femke says

3,5 stars!

Let me start off by saying that by no means did I hate the movie, unlike most people. I thought it was quite enjoyable, which may also be due to the fact that I actually never played the games. I do have to admit that there were definitely some things in the movie that didn't add up, or were weird etc. I decided to read the movie tie-in to see if some of those things were clearer in the book than in the movie, and I do have to say that all in all, I prefer the book over the movie. Don't get me wrong: most of the weird things in the movie are also in the book, but I feel like things are just explained a lot better in the books. I also liked that the book added another layer of depth to the film. The movie felt quite flat to me in terms of emotions, there just weren't a whole lot, and I do think that those come forward a lot better in the book.

All in all, I prefer the book over the movie, but I recommend watching the movie and reading the book, because another layer will be added and I think things are put into perspective a lot better in the book. Combined with the visuals of the movie, I think that's what will do this (arguably not so good) movie the most justice!

Dani says

"The past is behind us but the choices we make live with us forever.
Where other men blindly follow the truth, remember nothing is true.
Where other men are limited by morality or law, remember everything is permitted.

We work in the Dark to serve the Light.

We are Assassins."

This is the Creed's oath that I pledged to serve the first time I had the chance to see Altair stories with my own eyes.

I've been a huge fan of the Assassin's Creed franchise for a long time. I can tell you that I own every single game that was released and obviously I was excited to see one of my favourite games on the big screen.

I'm glad that they decided to introduce a new Assassin to the stories; it was nice to meet Aguilar and I can say that that was the most interesting part of the story. However, the regressions where the only thing that made me read this book; the past was interesting, rich, entertaining and that was the only thing I really enjoyed in the whole book.

Once again, a movie/book based on a game wasn't even close to being as good as the game itself.

Tilly says

This was SO much better than I was expecting! There was more depth to the story than just a simple retelling of the film and the side characters who we see but barely meet in the film - Moussa, Emir, Lin, Nathan - are introduced and developed.

Perhaps the best part was how it didn't feel like a novel based on a film; Christie Golden is a talented writer and it was a pleasure to read.

Julia Kamerling says

“Assassin’s Creed is getting its own movie.”

I remember how thrilled I was when I first heard the news. For over a year or perhaps longer, I checked every bit of new information about the movie as soon as it was released.

Moreover, it would mean a new installment in the book series would be released. As a loyal reader of the Assassin’s Creed books, I was tempted to pick it up before the premiere. However, since the story would follow that of the movie, I did not buy it when it came out and ruin the surprise. Furthermore, it was written by Christie Golden and not Oliver Bowden, to whom’s writing I had become accustomed and came to love. This new writer caused a sense of scepticism and I decided to wait with the purchase.

When the film finally hit the screens, I immediately went to see it in the cinema. Friends and family were surprised and found it quite odd I was going alone, but I simply love going to the movies by myself.

Do not get me wrong, it was amazing to see the games being turned into this motion picture, but it lacked in some aspects. Especially when it came to the motivations of the characters. Although content with the result, I have played every AC except for the first one and Rogue and am a big fan of the series, I left the theatre feeling a bit disappointed.

My friend and I have this new tradition with which we give each other a book, that we requested, for our birthdays. I asked her to give me the movie tie-in of ‘Assassin’s Creed the movie’ and happily received a copy of it a week after the celebration (the delivery was very slow).

People often say that the book is better than the film. In this case I could not agree more with them, but even

this book has its flaws.
Sometimes games are better left untouched.

Writer: Christie Golden
Pages: 319 pages
Published by: Penguin Books, 2016
Rating: 3 / 5

Story:

The story is about Callum Lynch, a delinquent who is about to be executed, but saved from death for unknown reasons and brought to the Abstergo Research Facility in Madrid.

It is here that he discovers his Assassin heritage via his ancestor Aguilar de Nerha who lived in Spain during the fifteenth century, and the ancient war between Templars and the members of the Brotherhood.

Doctor Sofia Rikkin makes use of the Animus in order to access Lynch's memories to find the Apple of Eden, which contains the seed of mankind's disobedience.

Nevertheless, as Callum discovers his roots, he himself changes as well. With the gathered knowledge and skills, he will continue the Assassin fight in the present day.

My take:

The main story was quite short, about 255 pages, but a pleasant read notwithstanding. The pace overall was good and never hastened.

Where the movie had its faults, the book made up for them by portraying the motivations each character had for certain actions and especially the relations between them. This, in turn, made the ending of the film more understandable and explained why Sofia is feeling what she does for Cal. I am sorry if that does sound very vague, but I want to keep this spoiler-free.

Besides Callum's tale, there are also the 'Regressions'. These short narratives tell you more about the side characters Moussa, Emir, Nathan and Lin, who are also subjects at the research facility.

Each tale couples back to the games, connecting the movie with the original franchise.

First off we have Nathan, whose ancestor is Duncan Walpole. If you have played 'Assassin's Creed 4: Black Flag', you might remember that he is the man you chased right at the beginning of Edward Kenway's story.

We get to see why Walpole turned against the Creed, joined the Templars and came to the Caribbean.

Next there is Emir, who descended from Yusuf Tazim from 'Assassin's Creed: Revelations'. His account is about his youth in Constantinople, long before he met Ezio, and how he became a part of the Brotherhood.

The third story is about Moussa's ancestor, Baptiste. He was a voodoo poisoner that took over the Brotherhood in 'Assassin's Creed: Liberation' after his friend and old mentor died.

Last but not least, Lin and her ancestor Shao Jun, whom we have seen before in the short movie 'Assassin's Creed: Embers' in which she trained under old Ezio Auditore and in 'Assassin's Creed Chronicles: China'.

You get more information about her life at court as Zhengde's concubine before his death. After his passing she joined the Chinese Brotherhood, from which its Assassins saved her.

Characters:

The characters do take some getting to know, which is a good thing when it comes to books, because there is room to form them.

The Assassins:

Callum Lynch:

Callum Lynch transforms from a vengeful delinquent that is haunted by his past into an Assassin who is at peace with his history and brings the Brotherhood back in the modern era.

Moussa:

Moussa is one of the subjects at the research facility. At first he is very suspicious of Callum, but helps him nonetheless when they take over the Abstergo Research Facility and slowly begins to see him as an ally.

Nathan:

Nathan does not like Lynch at all and tries to kill him when the mutiny happens, in spite of the plan to get Callum to join the Assassins.

Emir:

Emir is a very neutral person and not much is known about him. He bonds with Nathan, Moussa and Lin to help Callum and escape Abstergo.

Lin:

Lin is distrustful of anyone and has a love for dancing with ribbons, which stems from her ancestor, Shao Jun. Apart from her feelings, she joins the others in the escape and joins Lynch's side in his Templar hunt.

The Templars:

Sofia Rikkin:

Sofia Rikkin starts out on the side of the Templars, but she is a scientist first before truly one of them. Throughout the story, as she gradually gets to know Callum and comes to care for him, despite her job forbidding her from doing so, you see her change her morals and lean more towards the Assassin's philosophy.

Yet, after the death of her father, she has lost both parents to the Assassins. This leads her to fully join the Templars and continue her father's work.

Alan Rikkin:

Alan Rikkin is the director of the Abstergo Industries, a member of the inner sanctum of the Templar Order and Sofia's father.

He is manipulative, even towards his daughter, whom he wants to stand with him in everything he does, and an advocate of genocide on the Assassins.

The only thing he wants, is to acquire the Apple of Eden and bring glory to the Templars once more and he will not let anything get in the way of this.

Style and spelling:

This is the aspect where this work of fiction has the most flaws.

More than once things are misspelled. Take for example 'warming to the idea' instead of the correct form 'warming up to the idea' on page 317, 'cooats' instead of 'coats' on page 316 and writing 'Third Watch' when it should say 'the Third Watch' on page 314.

It is not only missing words that cause an issue, the name 'Aguilar' is often spelled as 'Agular'. Sloppy, is all I can say about it.

Aside from this and already given above as an example, grammar and tenses are sometimes faultily used.

I do not know who edited the manuscript, but that person should have paid more attention to detail. The writer herself should also have been more aware of the mistakes that were made.

Conclusion:

The saying that the book is better than the movie certainly applies once again in this scenario. However, in my opinion, the games remain better than this big production, simply because the story is often better told than they were able to do in the motion picture.

Also, I like Oliver Bowden's writing more than Golden's. It contains way less mistakes and the tale is being told more properly and does the franchise more justice.

If you are looking for a fun and easy read that teaches you a bit of history at the same time, I highly suggest picking up one of the Assassin's Creed books. You do not even have to have played the games to immerse

yourself in the universe.

Just be mindful of the storytelling and only pick the ones up by mentor Bowden, because the novice Golden still has a long way to go before she can perfectly describe the leap of faith.

Between The Pages Book Club (Gemma M) says

Now I must start by saying I am a big fan of anything Assassin Creed and was delighted it was being turned into a film, so I just had to read the book before I watched the film. However, I didn't find this one as good as the series of Assassin Creed I have previously read. It is a brilliant story line but I wasn't as hooked as I was with the series and I think that's because they've turned it into a more 21st century story rather than the old series. Nevertheless, I enjoyed reading this one even though it took me a while to finish which is why I awarded four stars. This book is written well and contains short chapters but i wouldn't class it as similar to the whole series. I can't wait to watch the film now and compare the two. I must admit I do love the cover though showing the two personalities of an assassin. This is written by a different author than those written in the series which is also why it felt a bit different. Enjoy!
